Networking







OSI Model

- Conceptual framework
 - Controlled by the International Standards Organization
- 7 Layers
 - From bit level to human readable
- A tool created to visualize how data moves on a network

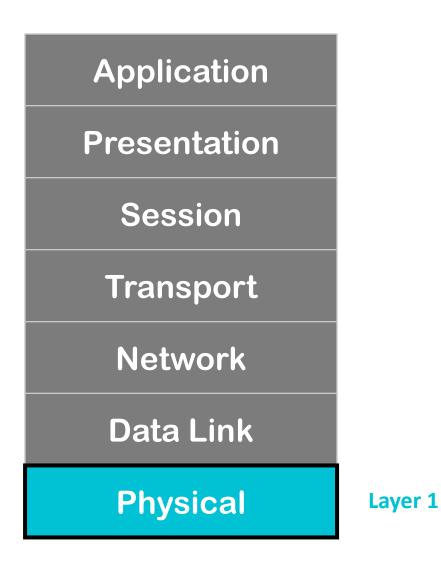






Physical Layer

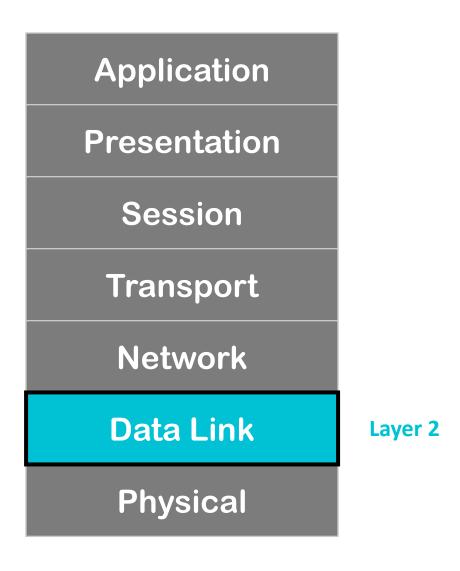
- Concerned with signal propagating from "here" to "there"
- 1 and 0 however that may be expressed
 - Light, voltage, radio wave





Data Link Layer

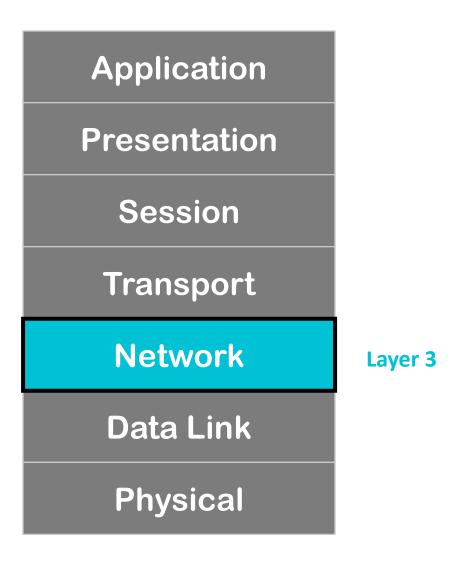
- Makes sense of pulses, the 1s and 0s
- Recombines the pulses into collections of data





Network Layer

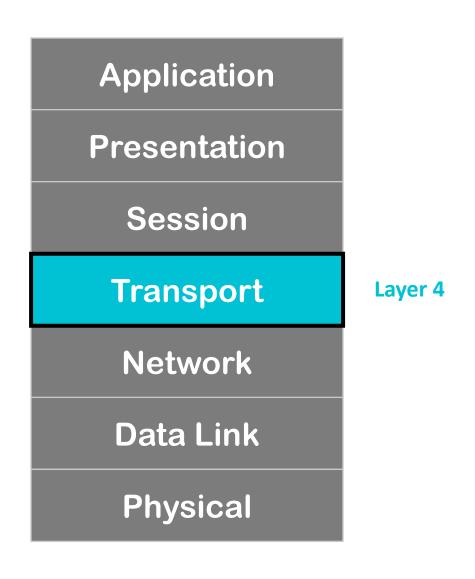
- Addressing, routing, path finding, collision detection/avoidance
- Which *path* the data takes from here to there





Transport Layer

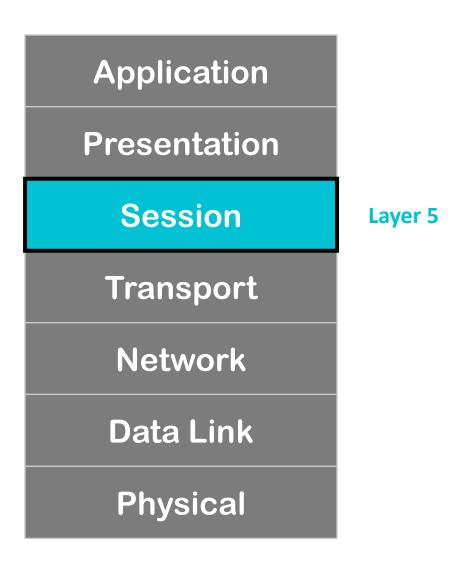
- Supports reliable communication over unreliable medium*
- Synchronization, acknowledgement of sending/receiving





Session Layer

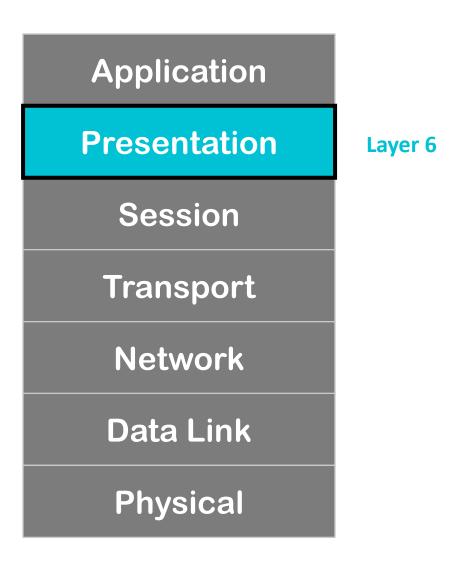
- Breaks data into "chunks" to be transmitted or received across several sessions.
- Phone book through tube





Presentation Layer

 Converts data from compressed, encrypted, encoded form into digestible "plain text" form







Application Layer

- Links the user and the information
- Provides meaning and visualization of data for human (or device) use

